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THERMAL COMFORT PREDICTION USING SVM AND RANDOM FOREST MODEL N.B. Assymkhan , A. Kartbaev

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Predicting thermal comfort is crucial for optimizing built environments for human habitation, as it impacts health, productivity, and overall well-being. To address this imperative, interdisciplinary collaboration among architects, engineers, psychologists, and data scientists is needed to develop reliable predictive models that anticipate occupants' thermal comfort preferences across diverse environmental conditions and architectural designs. Traditional methods rely on human comfort models, which can be subjective and time-consuming. Machine learning algorithms, such as Support Vector Machines (SVM) and Random Forest (RF), have been utilized to predict thermal comfort with high accuracy and efficiency. The Internet of Things (IoT) is revolutionizing the building management systems industry, with adaptive control algorithms and modular architectures exploring the IoT paradigm. This paper discusses the use of SVM and Random Forest algorithms for predicting thermal comfort in buildings, exploring their strengths and weaknesses and comparing their performance in different scenarios. The study analyzed a dataset of thermal comfort data, filtering by quantity and removing outliers. The data was split into 80% for training and 20% for testing. The study used SVM and Random Forest models to capture complex relationships between environmental parameters and thermal comfort responses. The results showed that the IQR method provided 3-4% accuracy, while the reducing label values method offered 20-23% accuracy. The study also tested the parameters of the models, resulting in a 2-4% difference between the two models. The study concluded that Random Forest appears more stable than SVM and plans to add new features to improve accuracy.

Keywords: Heating, ventilation, and air conditioning, temperature, thermal comfort, support vector machine (SVM), random forest (RF).

ПРОГНОЗИРОВАНИЕ ТЕПЛОВОГО КОМФОРТА С ПОМОЩЬЮ МОДЕЛИ SVM И RANDOM FOREST

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Прогнозирование теплового комфорта имеет решающее значение для оптимизации строительных сред для человеческого проживания, так как оно влияет на здоровье, производительность и общее благополучие. Для решения этой задачи требуется междисциплинарное сотрудничество архитекторов, инженеров, психологов и специалистов по обработке данных для разработки надежных прогностических моделей, предвидящих предпочтения жильцов к тепловому комфорту в различных климатических условиях и архитектурных решениях. Традиционные методы основаны на моделях комфорта человека, которые могут быть субъективными и затратными по времени. Алгоритмы машинного обучения, такие как Support Vector Machine (SVM) и Random Forest (RF), использовались для прогнозирования теплового комфорта с высокой точностью и эффективностью. Интернет вещей (IoT) революционизирует отрасль систем управления зданиями, с адаптивными управляющими алгоритмами и модульными архитектурами, исследующими парадигму IoT. В данной статье обсуждается использование алгоритмов SVM и Random Forest для прогнозирования теплового комфорта в зданиях, исследуются их преимущества и недостатки, а также сравнивается их производительность в различных сценариях. В рамках исследования был проанализирован набор данных по тепловому комфорту, произведена фильтрация по количеству и удаление выбросов. Данные были разделены на 80% для обучения и 20% для тестирования. В исследовании использовались модели SVM и Random Forest для выявления сложных взаимосвязей между параметрами окружающей среды и реакциями на тепловой комфорт. Результаты показали, что метод IQR обеспечил точность в 3-4%, в то время как метод уменьшения значений меток предоставил точность в 20-23%. Также были проверены параметры моделей, что привело к различию в 2-4% между двумя моделями. Исследование заключает, что Random Forest оказался более устойчивым, чем SVM, и планирует добавить новые функции для повышения точности.

Ключевые слова: отопление, вентиляция и кондиционирование воздуха, температура, тепловой комфорт, Support Vector Machine (SVM), Random Forest (RF).

SVM ЖӘНЕ RANDOM FOREST МОДЕЛДЕРІН ПАЙДАЛАНУ АРҚЫЛЫ ЖЫЛУЛЫҚ ЖАЙЛЫЛЫҚТЫ БОЛЖАУ

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Жылулық жайлылықты болжау адам тұруы үшін салынған ортаны оңтайландыру үшін өте маңызды, өйткені ол денсаулыққа, өнімділікке және жалпы әл-ауқатқа әсер етеді. Бұл мәселені шешу сәулетшілер, инженерлер, психологтар және деректер ғалымдары арасындағы әртүрлі климаттық және сәулеттік дизайндағы тұрғынның жылулық жайлылық қалауларын болжайтын сенімді болжамды модельдерді әзірлеу үшін пәнаралық ынтымақтастықты талап етеді. Дәстүрлі әдістер субъективті және уақытты қажет ететін адам жайлылық үлгілеріне сүйенеді. Support Vector Machine (SVM) және Random Forest (RF) сияқты машиналық оқыту алгоритмдері жоғары дәлдік пен тиімділікпен термиялық жайлылықты болжау үшін пайдаланылды. Заттардың интернеті (IoT) парадигмасын зерттейтін адаптивті басқару алгоритмдері мен модульдік архитектуралары арқылы ғимараттарды басқару жүйелерінің индустриясында төңкеріс жасайды. Бұл мақалада ғимараттардағы жылулық жайлылықты болжау үшін SVM және Random Forest алгоритмдерін пайдалану талқыланады, олардың артықшылықтары мен кемшіліктері зерттеледі және әртүрлі сценарийлердегі олардың өнімділігі салыстырылады. Зерттеудің бір бөлігі ретінде термиялық жайлылық деректерінің жиынтығы талданды, саны бойынша сүзілді және шектен тыс мәндер жойылды. Деректер оқу үшін 80% және тестілеу үшін 20% бөлінді. Зерттеу қоршаған орта параметрлері мен жылулық жайлылық реакциялары арасындағы күрделі қатынастарды анықтау үшін SVM және Random Forest үлгілерін пайдаланды. Нәтижелер көрсеткендей, IQR әдісі 3-4% дәлдік береді, ал жапсырманы азайту әдісі 20-23% дәлдік береді. Модельдердің параметрлері де тексерілді, нәтижесінде екі модель арасында 2-4% айырмашылық болды. Зерттеу Random Forest SVM-ге қарағанда сенімдірек екенін дәлелдеді және дәлдікті жақсарту үшін жаңа мүмкіндіктерді қосуды жоспарлап отырмыз.

Tүйін сөздер: жылыту, желдету және ауаны баптау, температура, термиялық жайлылық, Support Vector Machine (SVM), Random Forest (RF).

environments for human habitation, predicting thermal comfort emerges as a pivotal challenge. With climate change intensifying, the frequency and severity of extreme weather events are increasing, amplifying the significance of understanding and managing indoor thermal conditions. The need to predict thermal comfort stems from its profound spaces.

Introduction. In the pursuit of optimizing built impact on human health, productivity, and overall well-being. Inadequate thermal conditions, whether excessive heat or cold, can lead to discomfort, fatigue, and even health complications, thereby compromising individuals' quality of life and impeding productivity in various settings, including workplaces, educational institutions, and residential

Furthermore, the economic implications of disregarding thermal comfort cannot be overlooked. Suboptimal indoor climates contribute to increased energy consumption as occupants resort to heating or cooling systems to mitigate discomfort, resulting in inflated utility bills and environmental repercussions. Hence, there is a pressing need to develop reliable predictive models that anticipate occupants' thermal comfort preferences across diverse environmental conditions and architectural designs. These models should consider factors such as ambient temperature, humidity levels, clothing insulation, metabolic rates, and individual preferences to furnish accurate assessments of thermal comfort levels. Addressing this imperative requires interdisciplinary collaboration among architects, engineers, psychologists, and data scientists to integrate knowledge from environmental science, human physiology, and behavioral psychology. By leveraging advancements in sensor technology, data analytics, and machine learning algorithms, predictive models can be refined to offer real-time insights into thermal comfort dynamics, empowering building managers and occupants to optimize indoor environments for enhanced well-being and sustainable resource utilization. Let's look at how this all affects in more detail and with an example. Many people know that temperature is a very important factor for a person, when you start to get sick, the temperature of your blood rises and this gives you a signal that you have been poisoned or caught a cold. In a word, it signals that something has gone wrong in your body. Now how does the room temperature affect and why do we need a comfortable temperature? For example, consider a summer day when you start preparing for lessons or studying something, you close the door of your room so that the noise does not interfere with your studies and close the window because it is hot outside. But, here the opposite effect occurs, since you closed the door, you reduced the area of the room and the speed of airflow into your room. Further, carbon dioxide will be released, which will fill the room, thereby reducing the oxygen in the room and increasing the temperature of the room. Thus, you become a little distracted and lethargic. You can correct the situation by opening the door

of the room. Also, when you are late for a lesson or a meeting or an exam, you will release a stress hormone that will increase your body temperature and your heart rate, given that not only you are sitting in the exam, but about 40 people and everyone has an increased level of stress and this affects the fact that oxygen is quickly absorbed and replaced by carbon dioxide. This will heat up the temperature of the classrooms and reduce the efficiency level of the students inside. And therefore, usually at the beginning of the exam, some questions are not clear, then as the stress level decreases, then clarity of mind opens up. Usually, the door is opened for this because it has become hot, but there are HVAC or NV systems for this, which sometimes turn off or they do not work correctly. Thus, if the comfortable temperature recognition system works correctly, then by choosing the temperature, you can reduce the level of stress that will be at the beginning of the exam, thereby increasing efficiency. If it's cold in the classrooms, usually people fall asleep, you can notice it when you arrive early at 8 in the morning for the first lessons, this is because the human body feels cold and goes into an energy-saving mode like bears in hibernation. That's why thermal comfort prediction is a crucial aspect of building design and management as it determines the satisfaction level of occupants in a given space. Predicting thermal comfort involves analyzing various factors such as temperature, humidity, air velocity, and clothing insulation. Traditional methods of predicting thermal comfort rely on human comfort models, which can be subjective and time-consuming. In recent years, machine learning algorithms, such as Support Vector Machines (SVM) and Random Forest (RF), have been utilized to predict thermal comfort with high accuracy and efficiency. SVM and RF are both supervised learning algorithms that can be trained on a dataset of thermal comfort parameters and their corresponding human feedback to accurately predict thermal comfort in new environments.

Literature review.The Internet of Things (IoT) is revolutionizing the building management systems industry, with the number of connected devices expected to reach 125 billion by 2030.

However, the current BMS solutions are limited in flexibility, particularly in feedback control options. To fully harness the IoT paradigm, adaptive control algorithms and modular architectures have been explored.

The authors propose the "Semantically-Enhanced IoT-enabled Intelligent Control System" (SEMIoTICS) architecture, which exploits redundancy in control system capabilities and automatically implements alternative configurations based on quality-of-service criteria [1]. A study introduces a novel model that excludes gender and age factors in thermal comfort assessment. The model considers six thermal factors: air temperature, mean radiant temperature, relative humidity, air speed, clothing insulation, and metabolic rate. The model is designed using Supervised Machine Learning in a commercial building [2]. A study in Bilbao, Spain, analyzes human thermal perception in response to external temperatures using KUBIK, an energy efficiency research facility, to improve indoor comfort and reduce energy consumption [3]. This study evaluates indoor thermal comfort using Fanger method and ASHRAE Standard 55, focusing on real-world conditions to maintain well-being, productivity, and energy conservation in buildings [4]. This study introduces a multiple preferencesbased model for predicting group thermal comfort in shared spaces, integrating individual preferences and environmental parameters. It segments occupants based on BMI, predicts individual comfort zones, and adjusts for group satisfaction [5]. Thermal comfort optimization in buildings is crucial for occupant well-being, productivity, and energy efficiency. Assessment involves models considering air temperature, humidity, radiant temperature, and speed. ASHRAE 55 standards define acceptable conditions. Alternative models like Artificial Neural Networks, hybrid ANN-fuzzy models, SVM, decision trees, fuzzy logic, and Bayes networks offer flexibility and accuracy [6]. Thermal comfort is a crucial aspect of indoor environmental quality, categorized into static, adaptive, and data-driven models. Static models like PMV, which integrate environmental and

personal factors, have limitations. Adaptive models consider psychological and behavioral factors, while data-driven models use sensor technology for realtime assessments [7]. The authors develop a building thermal model using low-resolution data from smart thermostats, enhancing accuracy and applicability across seasons. They adapt traditional empirical models into a data-driven approach, using surrogate features to approximate heat gains. The model can be implemented on edge devices or cloud infrastructure, offering advantages in data collection, model learning, and deployment [8]. Research on indoor thermal comfort has focused on innovative cooling systems like Thermoelectric Air Duct. Neural network models have shown accuracy in predicting comfort parameters, especially in dynamic environments. The relationship between climatic variables, occupant comfort, and system performance is crucial [9]. Thermal comfort prediction and energy optimization in buildings are crucial for occupant satisfaction and energy efficiency. Factors influencing comfort include metabolic rate, clothing insulation, and air temperature. Deep feedforward neural networks and reinforcement learning models help predict comfort levels. Monitoring and optimizing HVAC energy consumption is essential for building operation [10]. The authors present a novel methodology using machine learning, data mining, and statistics to develop predictive models for Combined Heat, Cooling, and Power (CHCP) systems. The methodology includes four stages: data preparation, data engineering, model building, and model evaluation. Data preparation involves retrieving failure events, labeling instances, and creating a comprehensive dataset. Data engineering enhances data representation through feature extraction and feature selection. The model building uses machine learning algorithms for classification and regression tasks. Model evaluation considers time to failure (TTF) and performance metrics for suitable selection [11]. The study explores thermal comfort in indoor environments using a novel approach called Relative Thermal Sensation (RTS). The RTS considers thermal sensation as a continuous function of time, providing a more nuanced understanding of human thermal

sensation. The authors propose a 3-point RTSS to gather real-time data on relative thermal sensation, capturing subtle changes in thermal perception that traditional discrete scales may not capture. The study also integrates RTS data with Absolute Thermal Sensation data from modified versions of the ASHRAE 7-point thermal sensation scale to develop a more comprehensive understanding of thermal comfort [12]. Interpretable thermal comfort systems are being explored to improve energy efficiency and occupant satisfaction in smart building environments. Traditional models like the Predicted Mean Vote (PMV) are often uninterpretable, making it difficult for building operators to understand the underlying mechanisms driving thermal comfort. Researchers have proposed interpretable thermal comfort systems using machine learning techniques like Partial Dependence Plots (PDP) and SHAP values. These techniques help operators understand the impact of environmental conditions on human comfort and the importance of different features under varying conditions. Additionally, interpretable ML algorithms can be used to develop surrogate models of existing comfort models [13].

In this paper, we will discuss the use of SVM and Random Forest algorithms for predicting thermal comfort in buildings. We will explore their strengths and weaknesses and compare their performance in different scenarios. The aim of this study is to provide a comprehensive understanding of the potential of these machine learning algorithms in predicting thermal comfort, which can help to build designers and facility managers optimize the indoor environment and improve the comfort of building

occupants.

Materials and Methods. The primary objective of this study is to offer a comprehensive understanding of the potential of machine learning algorithms in predicting thermal comfort. This knowledge can be instrumental in assisting designers and facility managers in optimizing the indoor environment, ultimately enhancing the comfort of building occupants.

Hypotheses:

Before commencing our experiments, we have formulated the following hypotheses:

1) Data Preprocessing:

- It is essential to remove NaN values and set boundaries on the number of values in each column to ensure the selection of appropriate features.

- Utilizing the IQR (Interquartile Range) method for label value reduction to handle outliers effectively.

2) Encoder Selection:

- The choice of encoder, whether it be OneHotEncoder, LabelEncoder, or Word2Vec, will be critical in transforming categorical variables into a format suitable for machine learning algorithms.

3) Feature Selection with SelectKBest:

- Utilizing the SelectKBest model will assist us in identifying a list of features that are most relevant to the thermal comfort prediction.

4) Feature Filtering:

- After initial filtering, we will choose variants of the features that closely correlate with temperature predictions.

Figure 1 – Steps

A. *Dataset*

The data was taken from the Kaggle dataset which was taken from the ASHRAE dataset [14]. The data of the data, we do filtering, when viewing it, it turned has 70 columns and 107583 rows.

B. *Filtering data*

In the beginning, after looking at the description out that some columns have little data. Because of this, filtering by quantity went on, and 60.000 lines

were taken by the border. Below this boundary, all hypothesis to test, the idea is to use *IQR* (Inter data was deleted, then it was necessary to remove the Quartile Range) method to remove outliers if it is Nan value, some rows could remain empty because exist. we had 107583 rows from the beginning. One more

Figure 2 - Filtering scheme

C. *Encoding*

Figure 3 - Encoding scheme

When converting text to a number, there wer^p. Feature selection two choices LabelEncoder or OneHotEncoder, the choice stopped at One- HotEncoder as it showed good results.

When choosing a feature, there were two ways to select using the SelectBest library or a correlation with some kind of restriction and with the hypothesis. The choice settled on correlations using a boundary above 50% of correlations. For features, was used (Age, Clo, Sex, Met, Thermal preference, Year, Season, Koppen climate classification, Cooling strat- egy building level, City, PPD, Air temperature (C), Outdoor monthly air temperature (C) , Relative humidity $(\%)$, Air velocity (m/s)) columns. This showed features are the final result, before that we tested a lot of feature combinations. All combinations and variations will

be presented in the Experi- ment section. As you can see, new features were added that helped improve the accuracy. The dataset was split into 80% for training and 20% for testing. Thermal comfort columns usually contained

values from 1 to 6. The next hypothesis, convert label values to integers. We will have unique 6 values, from 6 unique digits, we reduce thermal comfort values to 3 digits, which significantly improves accuracy.

Figure 4 - Feature selection

E. *Inter Quartile Range (IQR)*

The Interquartile Range (*IQR*) is a statistical measure that represents the spread or dispersion of a dataset. The Interquartile Range (*IQR*) is a measure of statistical dispersion that is calculated as the difference between the third quartile (*Q*3) and the first quartile (*Q*1) of a dataset. Mathematically, it is defined as:

IQR = *Q*3 *− Q*1

where *Q*1 is the median of the lower half of the dataset and *Q*3 is the median of the upper half of the dataset.

The Interquartile Range (*IQR*) is a statistical measure used to assess the spread or dispersion of a dataset. It is particularly useful in identifying and dealing with outliers, which are data points that significantly differ from the rest of the dataset.

Here's how the *IQR* is calculated and how it can be used to remove outliers:

Calculation of IQR:

- Firstly, you need to arrange your dataset in ascending order.
- Then, find the median of the dataset, which is the middle value when the data is sorted. If the dataset has an odd number of observations, the median is the middle value. If it has an even number of observations, the median is the average of the two middle values.
- Divide the dataset into two halves at the median. The lower half contains all the values less than or equal to the median, and the upper half contains all the values greater than or equal to the median.
- Find the median of each half. This gives you the first quartile (*Q*1) and the third quartile (*Q*3) of the dataset, respectively.
- The Interquartile Range (*IQR*) is then calculated as the difference between *Q*3 and *Q*1: *IQR* = *Q*3 *- Q*1.

Identifying outliers using IQR:

- Outliers can be detected using the *IQR* method by considering values that lie below *Q*1 *−* 1*.*5 *× IQR* or above $Q3 + 1.5 \times IQR$. These values are considered to be significantly different from the rest of the dataset.
- Values below *Q*1 *−* 1*.*5 *× IQR* or above *Q*3 + 1*.*5 *× IQR* are commonly referred to as lower and upper bounds, respectively.
- Any data points falling outside these bounds can be considered outliers.

Removing outliers using IQR:

- Once outliers are identified using the *IQR* method, you can choose to remove them from the dataset to improve the robustness of your analysis or model.
- Outliers can be removed by filtering the dataset to exclude any observations that fall outside the lower and upper bounds defined by *Q*1 *−* 1*.*5 *× IQR* and

 Q 3 + 1.5 \times *IQR*, respectively.

• After removing outliers, the dataset may be more representative of the underlying distribution and less influenced by extreme values.

Considerations:

• While the *IQR* method is effective in identifying and removing outliers, it's important to exercise caution and consider the context of the data.

- Outliers may sometimes carry valuable information or be indicative of rare but important events. Therefore, the decision to remove outliers should be made judiciously based on the specific goals of the analysis or model.
- Additionally, the choice of the multiplier (1.5) in the conventional method) used to define the bounds can be adjusted depending on the desired level of sensitivity to outliers.

In summary, the Interquartile Range (*IQR*) is a useful statistical measure for assessing the spread of a dataset and identifying outliers. By calculating the *IQR* and defining bounds based on it, outliers can be effectively detected and removed, leading to a more robust analysis or model.

F. *Support Vector Machine (SVM)*

Support Vector Machine is a powerful supervised machine learning algorithm used for classification and regression tasks. SVM works by finding the optimal hyperplane that separates different classes or, in the case of regression, predicts continuous outcomes. The key concept behind SVM is to maximize the margin between different classes or, in regression, to minimize the error between predicted and actual values while controlling for overfitting.

Figure 5 - Support Vector Machine

In the context of thermal comfort prediction, SVM can be utilized to analyze complex relationships between various environmental factors such as temperature, humidity, and air velocity, and the corresponding human thermal comfort responses. By training the SVM model on labeled datasets containing information about environmental conditions and associated thermal comfort ratings, the algorithm can learn to predict

the level of thermal comfort for a given set of environmental parameters.

G. *Random Forest (RF)*

Random Forest is a popular machine-learning algorithm that can be used for both classification and regression tasks. It is an ensemble learning method that combines multiple decision trees to create a more accurate and stable model.

Dataset Decision Tree-1 Decision Tree-2 Decision Tree-N Result-1 Result-2 Result-N Majority Voting / Averaging **Final Result**

Random Forest

Figure 6 - Random Forest

Data preparation involves cleaning the data, dealing with missing values, and transforming it to ensure it is suitable for the algorithm. Random sampling is used to randomly select a subset of the data to use for training each decision tree. Decision tree creation is created using recursive partitioning and feature selection. Voting is used to combine the predictions of all the trees to make the final prediction. Evaluation is done using a validation set. Overall, the Random Forest algorithm is a powerful machine-learning method that can be used for a wide range of tasks. It is easy to use and can produce accurate and stable predictions even with noisy or incomplete data. When applied to thermal comfort prediction, Random Forest models excel in capturing nonlinear relationships and inter- actions among various environmental factors. By aggregating predictions from multiple decision trees, Random Forest can provide accurate estimates of thermal comfort levels across different environmental conditions.

H. *Integration with IoT*

The IoT component of the system involves deploying a network of sensors within the building. These sensors collect real-time data on various environmental conditions, such as temperature, humidity, CO2 levels, and occupancy. Data from IoT sensors are transmitted to a central server for storage and analysis. Wireless communication protocols like Wi-Fi, Bluetooth, or LoRaWAN can be used for efficient data transfer. The AI models receive real-time data from the IoT sensors, enabling them to continuously update predictions and make immediate adjustments to the HVAC system for optimal ther- mal comfort. An important

aspect of the system is its ability to create a feedback loop that maintains thermal comfort. The AI algorithms analyze the real-time data from IoT sensors and make recommendations or control the HVAC system to ensure that thermal comfort is maintained. For instance, if the system detects a deviation from the desired comfort level, it can adjust the temperature, humidity, or airflow accordingly.

I. *Alternative prediction value*

So, an alternative way for predicting value we use the Thermal preference column instead Thermal comfort. If we do not switch from 6 digits to 3 as before.

Results and Discussion. After filtering, we have 21 columns out of 70. And we make feature selections using correlation. Moreover, we avoid choosing Fanger's features. After one more filtering by cor- relation and with model SelectKbest which will help us to get the list of features. We get more than 3 variations, but we stopped in those variants:

- 1) First set of 17 features: (Age, Sex, Met, Thermal pref- erence, Thermal sensation, Clo, Subjects height (cm), Subjects weight (kg), Year, Season, Koppen climate clas- sification, Building type, Cooling strategy building level, Air temperature (C), Outdoor monthly air temperature (C), Relative humidity $(\%)$, Air velocity (m/s)).
- 2) Second set of 9 features: (Age, Sex, Met, Clo, Year, Season, Air temperature (C), Relative humidity $(\%)$, Air velocity (m/s)).
- 3) Third set of 15 features: (Age, Clo, Sex,

Met, Thermal preference, Year, Season, Koppen climate classification, Cooling strategy building level, City, PPD, Air tempera- ture (C), Outdoor monthly air temperature (C), Relative humidity $(\%),$ Air velocity $(m/s))$

In the end, we have 17 columns and 6765 rows. Starting work, we first take 17 out of 17 columns, we get not good results. Second iteration we take 9 out of 17 columns they also give results around the first iteration. In the last iteration, we take 15 out of 17 columns results are not good either. For that situation, we tested our hypothesis and IQR method gives approximately 3-4% accuracy, and the reducing label values method gives 20-23% accuracy. By changing the parameters of the models we define good parameters for our case then for the SVM model, the parameters were taken as *kernel* = "rbf", *gamma* = 0.001, and $c = 3$. And for the Random Forest, the parameters were taken as *estimators* = 300, *max depth* = 15. These parameters gave the maximum accuracy values. The results of comparing the use of LabelEncoder and OneHotEncoder in the dataset give a 2-4% percent difference between them. Regardless of the features, and what parameters have been entered. This influenced the fact to take OneHotEncoder. If you do data standardization, the accuracy results will not change much and remain practically the same. For standardization, we used StandardScaler and MinMaxScaler models.

Below are presented 1, 2, and 3 tables the beginning results of our prediction:

	Model Accuracy Precision Recall F1 score			
\vert SVM \vert 0.509		10.451	$\vert 0.509 \vert 0.436 \vert$	
RF	0.543	0.505	$\vert 0.543 \vert 0.5$	

Table 1 - Iteration of 17 features

Table 3 - Iteration of 15 features

According above results, we tried to improve accuracy using our hypothesis. Below presented 4, 5, and 6 tables show the results of *IQR* method:

Table 5 - Iteration of 9 features with *IQR*

Table 6 - Iteration of 15 features with *IQR*

From previous results, *IQR* method upgrades accuracy approximately to 2-5%. Next, we work with the reduction of label values to increase the accuracy:

Table 8 - Iteration of 9 features with reducing labels

Adding *IQR* method to the reduced features and get such results:

Table 10 - Iteration of 17 features with reducing labels and *IQR*

Table 11 - Iteration of 9 features with reducing labels and *IQR*

	Model Accuracy Precision Recall F1 score			
\vert SVM	0.706	0.498	$\vert 0.706 \vert 0.584$	
$'$ RF	0.717	0.668	$\vert 0.717 \vert 0.653$	

There was also work on the alternative method. Here Thermal comfort and Thermal preference will change places. And now we will predict Thermal preference.

Table 14 - Alternative iteration of 15 features with reducing labels

Conclusion. As a result, we pass a verdict considering the option with guessing Thermal that added *IQR* method, we worked with new 8 comfort and Thermal preference, the difference features and 7 features were already in other articles, between the two algorithms is 1-3%. Basically

Random Forest looks more stable than SVM. I would also like to note that the alternative version was in the lead in 9 and 15 features, Table 3 and Table 13. But, when we started converting from 6 to 3 Thermal comfort values and added *IQR* method, our main option immediately won. In the future, I will add new features to improve accuracy. For example, one of them is Heart Rate Variability (HRV) [11]. On top of that, I want to

test neural networks and deep learning as I have seen good results with these algorithms. I also considered these [15, 16] papers for the basis of a new work. Some commonly used algorithms for this purpose include Convolutional Neural Networks (CNNs), Recurrent Neural Networks (RNNs), Long Short-Term Memory (LSTM) Networks, Autoencoders, and Deep Belief Networks (DBNs).

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